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- Commander (r) Royal Danish Navy Training & Education Branch
- MEd Adult Learning and Human Ressource Development
- Key focus areas are pedagogical and didactic development and design

How many of you use the concept of a “Taxonomy”, when you discuss or plan learning activities?



My aims for his presentation:

1. Promote the organisation, I represent
2. Inspire you to raise awareness of the application of digital learning tools – in a taxonomic perspective

GWO Taxonomy Framework

Publication date: October 1, 2021



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GWO is a non-profit organisation established by globally leading wind turbine manufacturers and owners



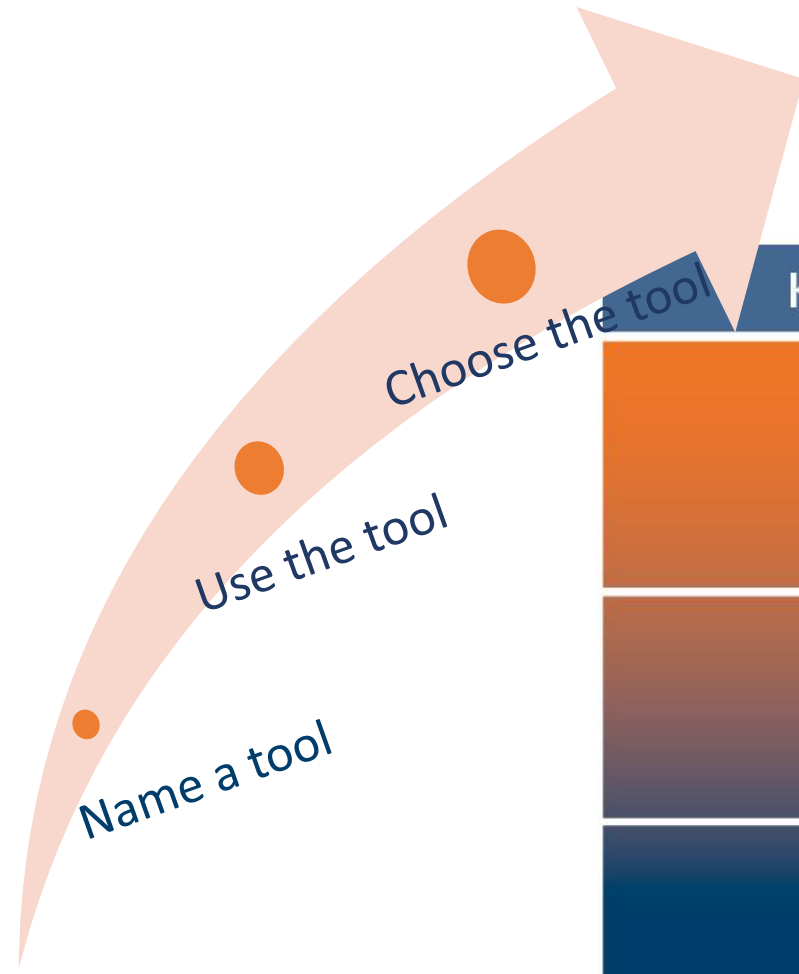
440 Training providers

120.000
technicians in LMS



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Taxonomic levels and domains

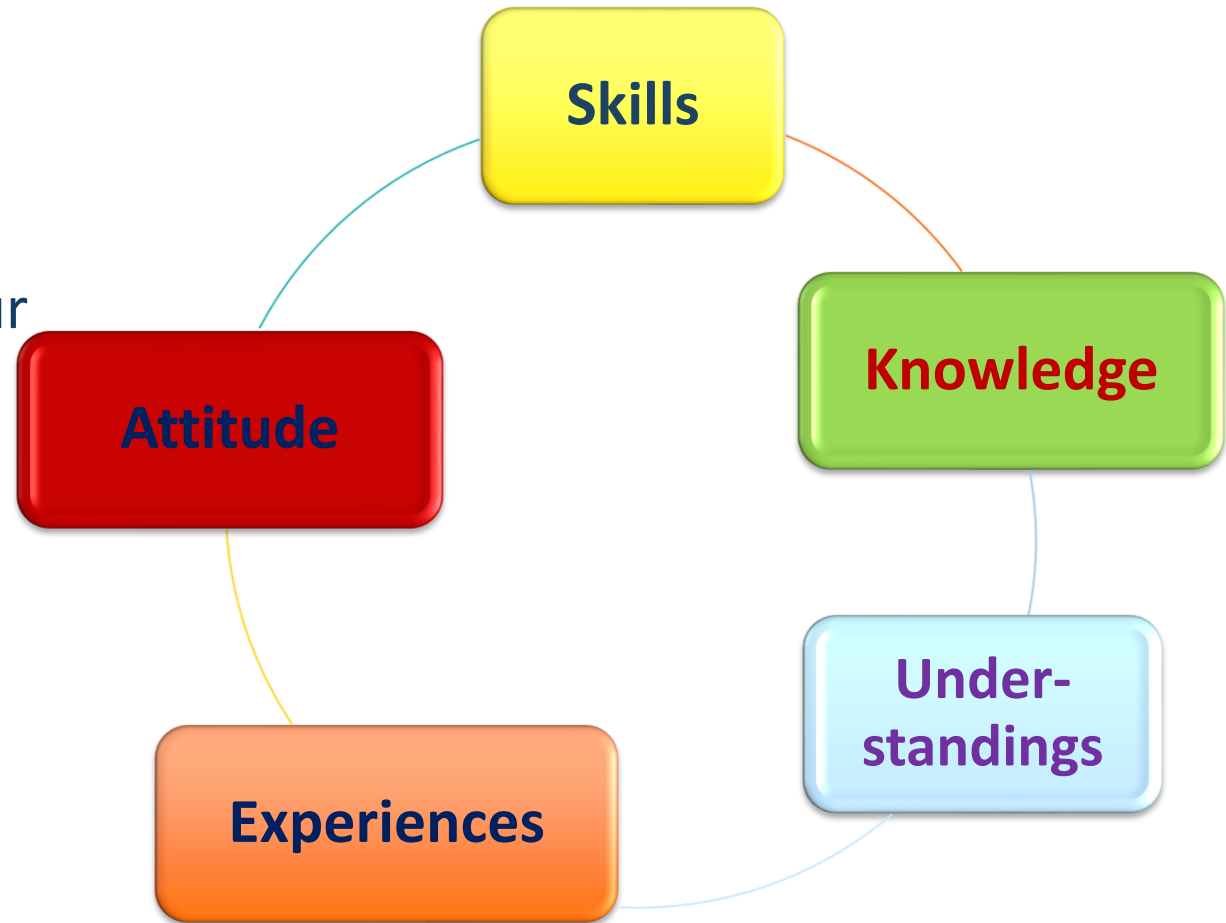


Knowledge	Skills	Ability
Advanced level		
Intermediate level		
Basic level		

Learning objectives on the Ability domain seems to be a challenge:

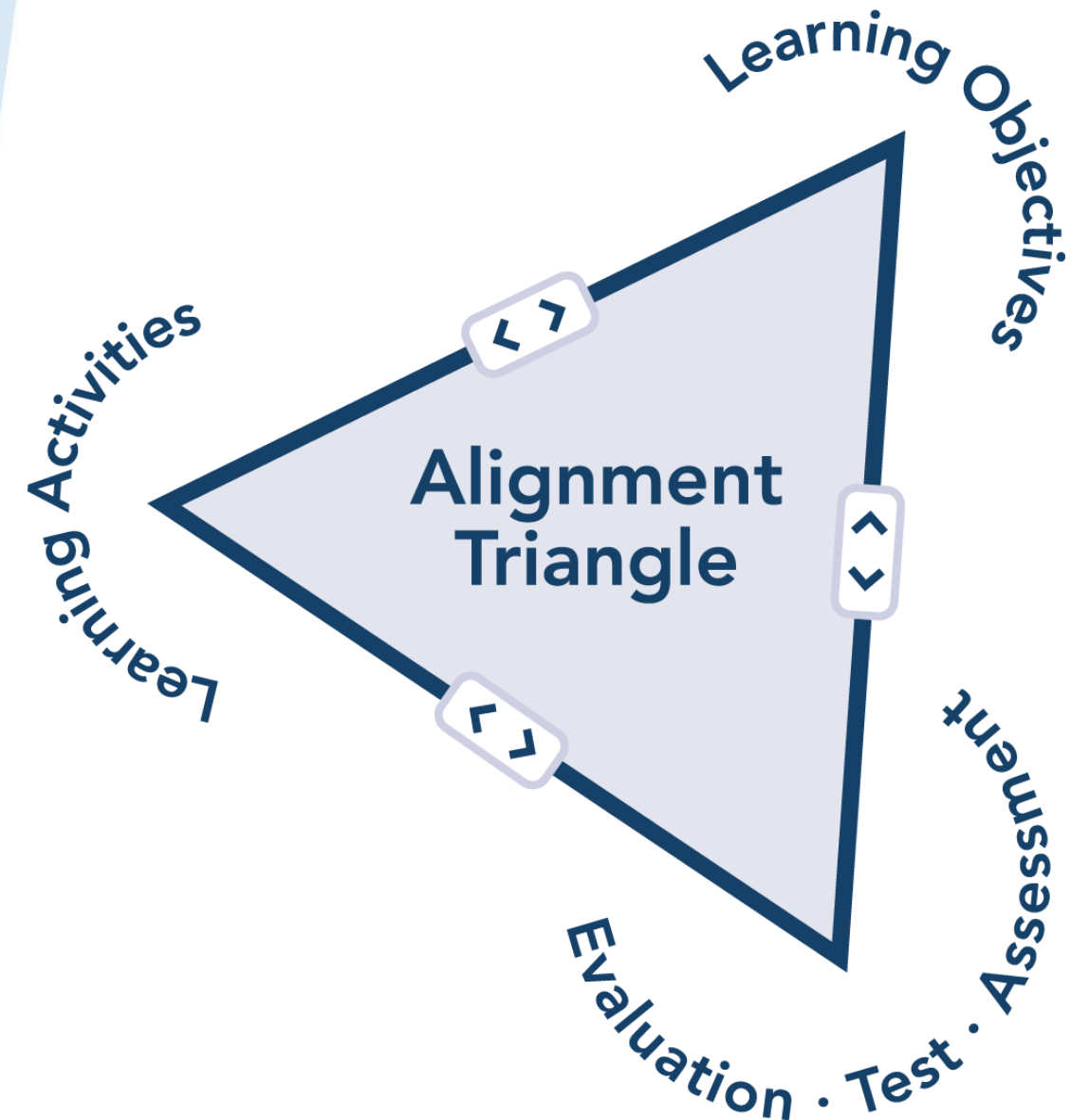
In our definition, Ability is about applying your knowledge, skills, attitude, professional experiences and personal characteristics when doing the job – independently or in cooperation with others.

And to take initiative and **take the necessary responsibility** of acting in a safe manner

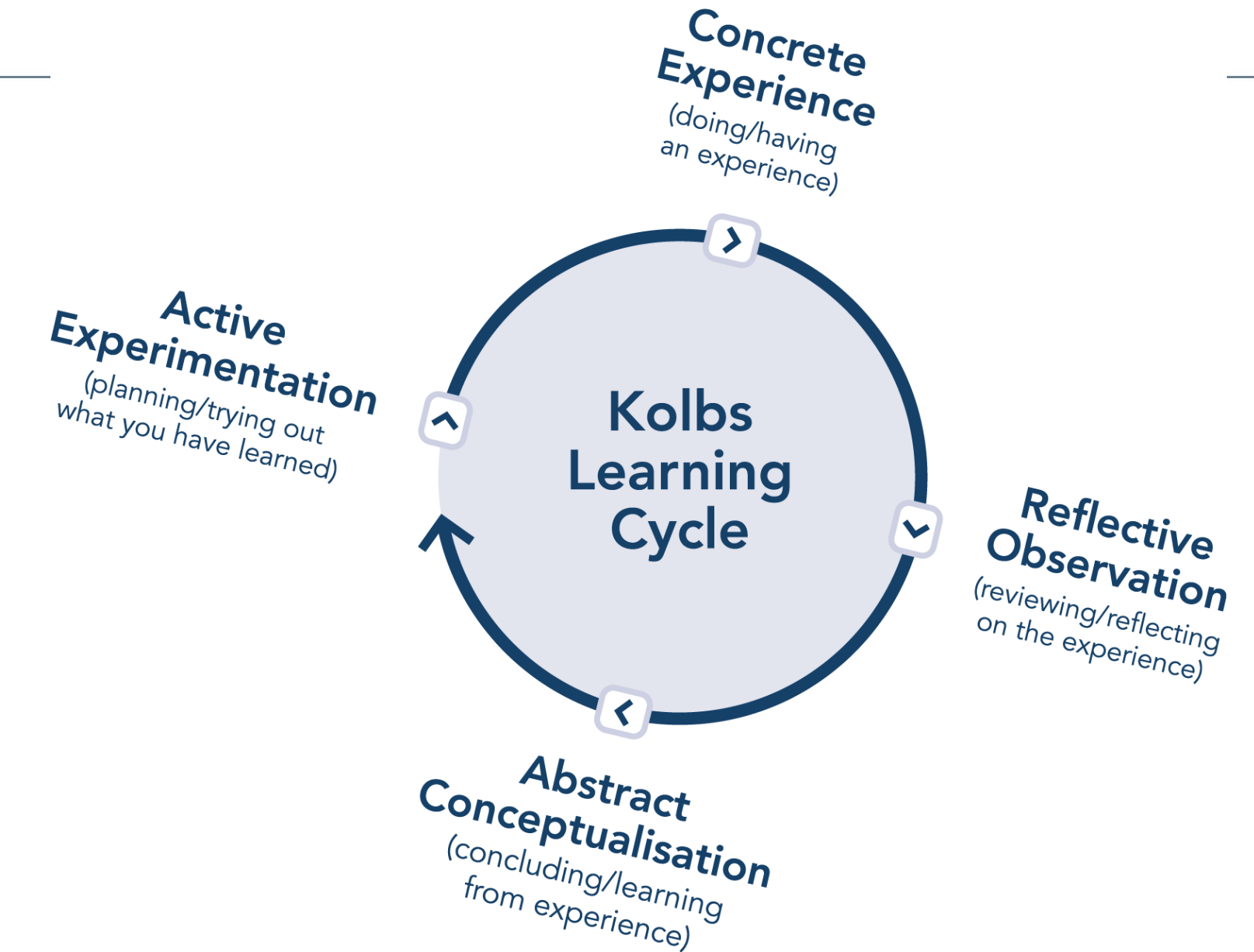


The framework includes: (in each “box”)

1. Examples of learning objectives
2. Inspiration to understand the learning processes
3. Suggestions for learning activities
4. Guiding for ways to evaluate



Learning proces



Knowledge

Skills

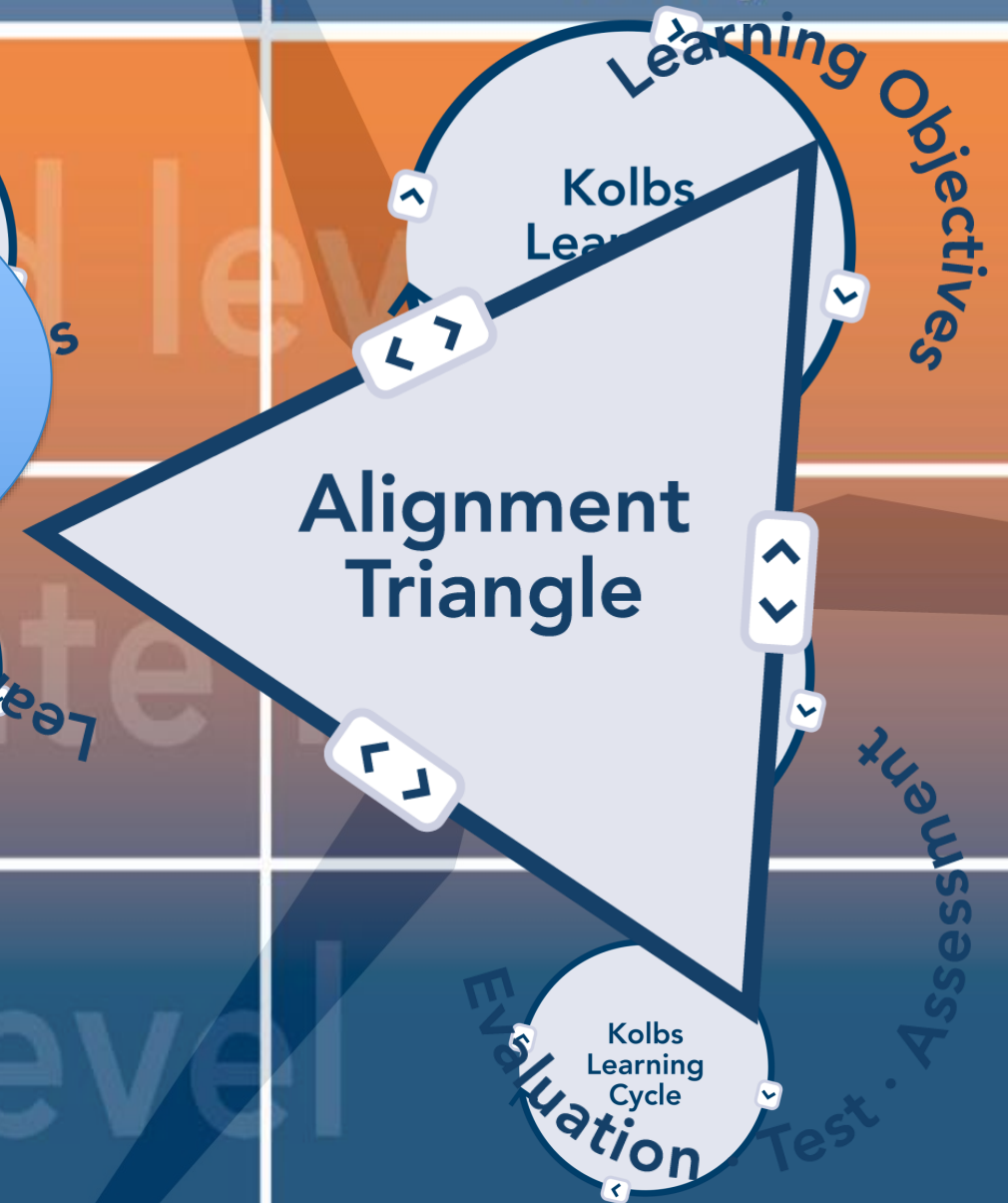
Ability



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Why 9 boxes?

Because **learning** on different complexity levels calls for **learning activities** on different complexity levels





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Now is the time to share knowledge

Brainstorm on digital learning tools, and we will
measure our ambitions of these in relation to the
taxonomy domains and levels



Gear VR



oculus



PlayStation.VR



VIVE

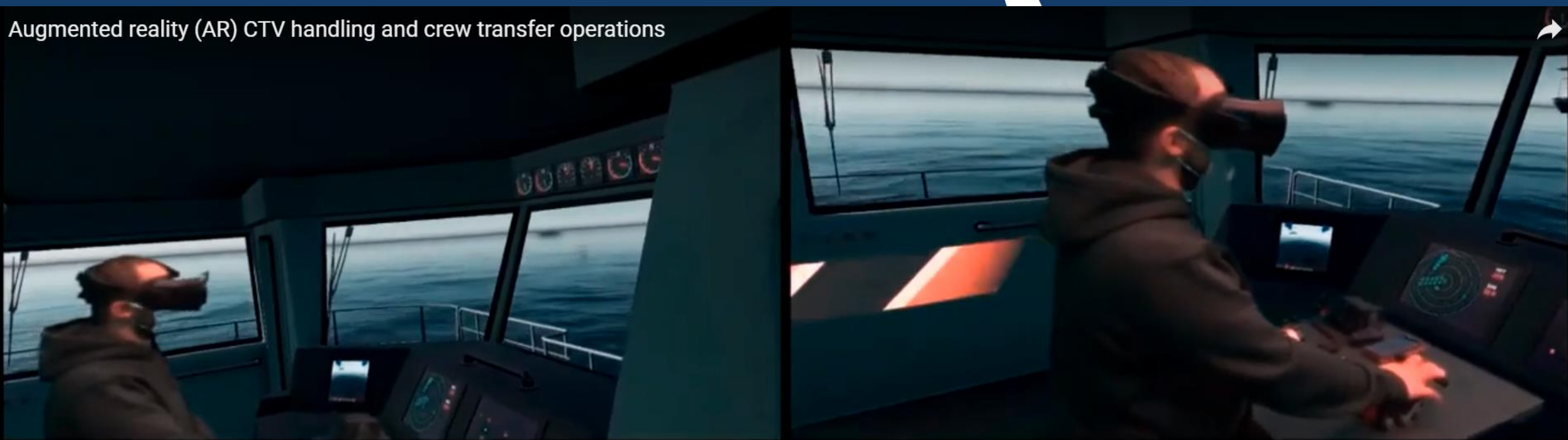


Microsoft
HoloLens



0:25 / 2:50





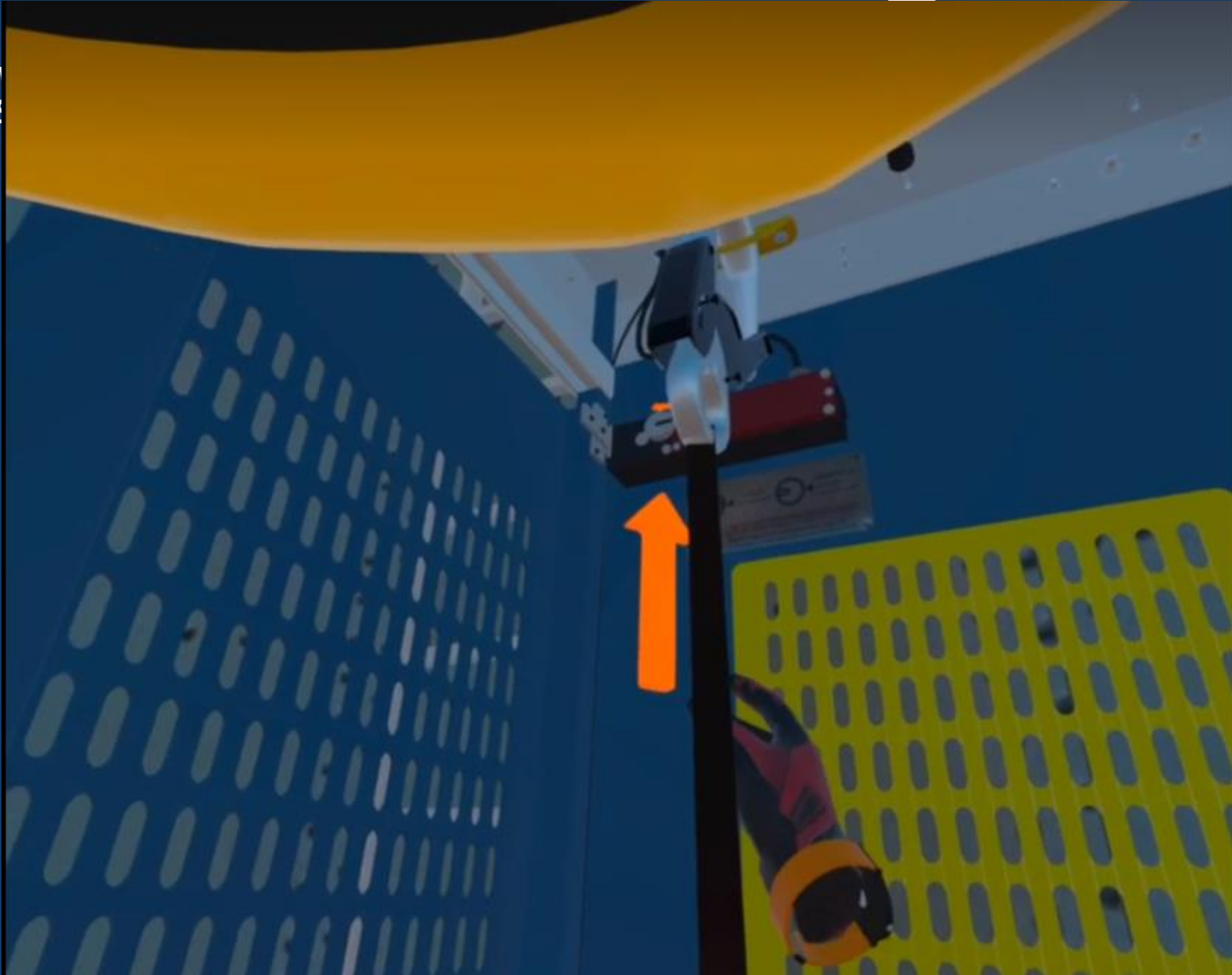
Deck Hand

Climber

Skipper

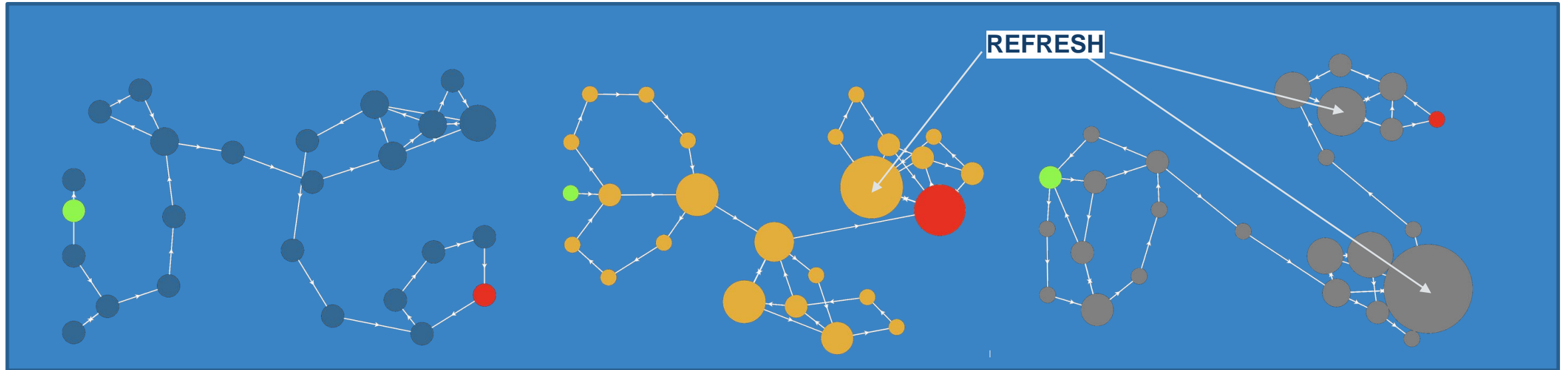


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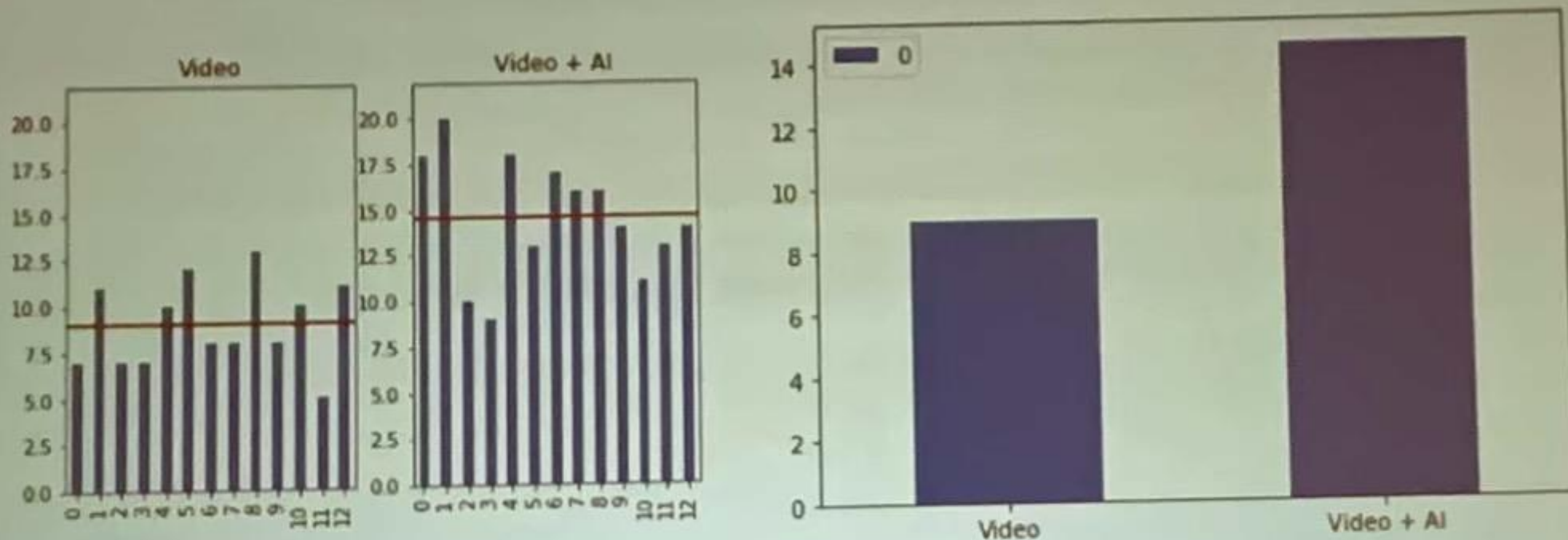


UNIQUE PATHS TO PROFICIENCY



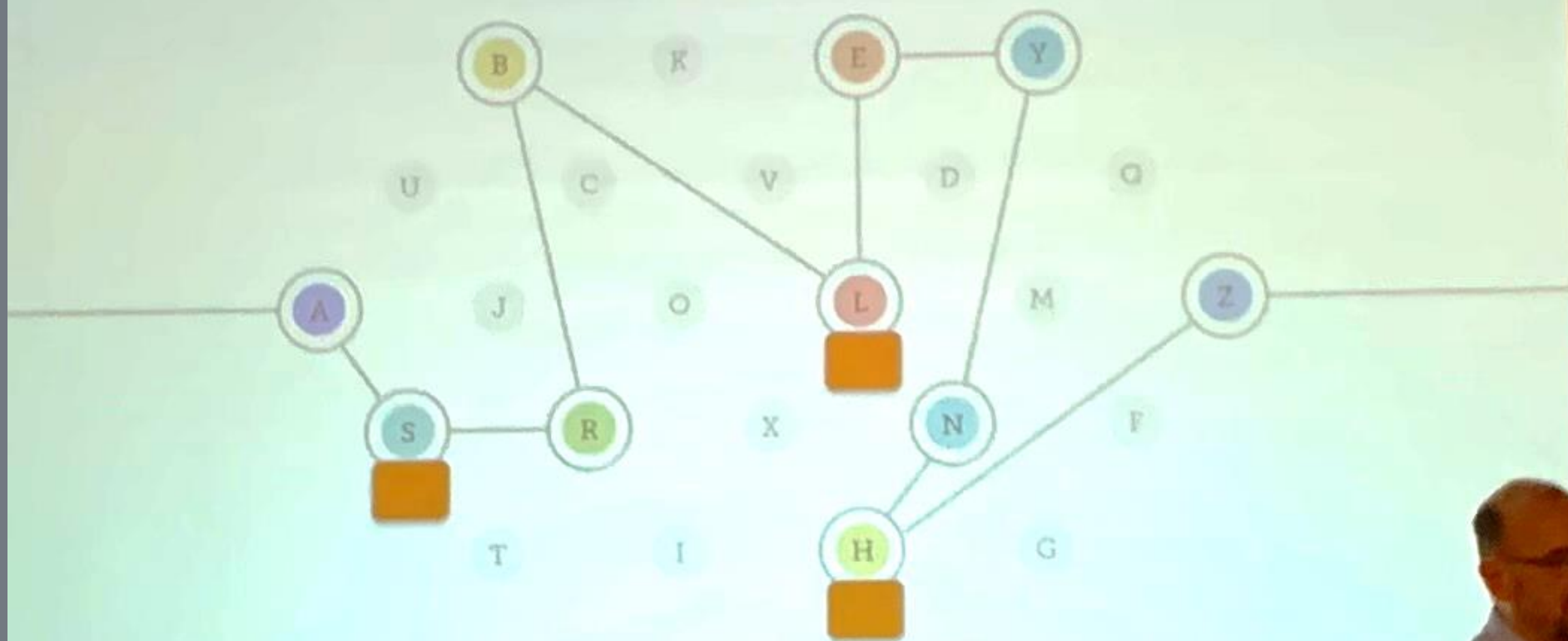
	Learner 1	Learner 2	Learner 3
Final	100% proficient 8m 25s	100% proficient 19m 39s	100% proficient 33m 40s
Initial	88% correct 9% consciously incompetent 3% unconsciously incompetent	52% correct 7% consciously incompetent 41% unconsciously incompetent	47% correct 29% consciously incompetent 24% unconsciously incompetent

VIDEO v VIDEO + WildFire

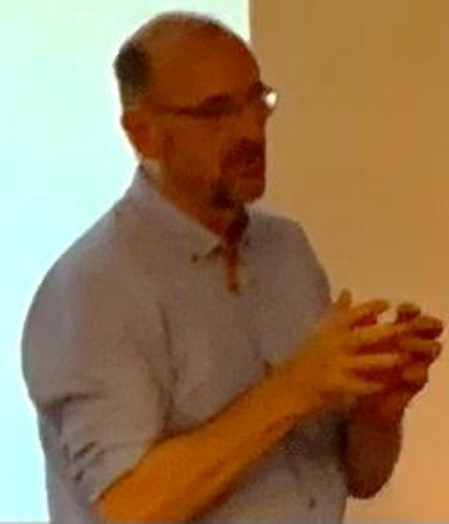


61.5% increase in mean retention, from a mean value of 9.00 to 14.54

Adaptive sets you free from the A to Z



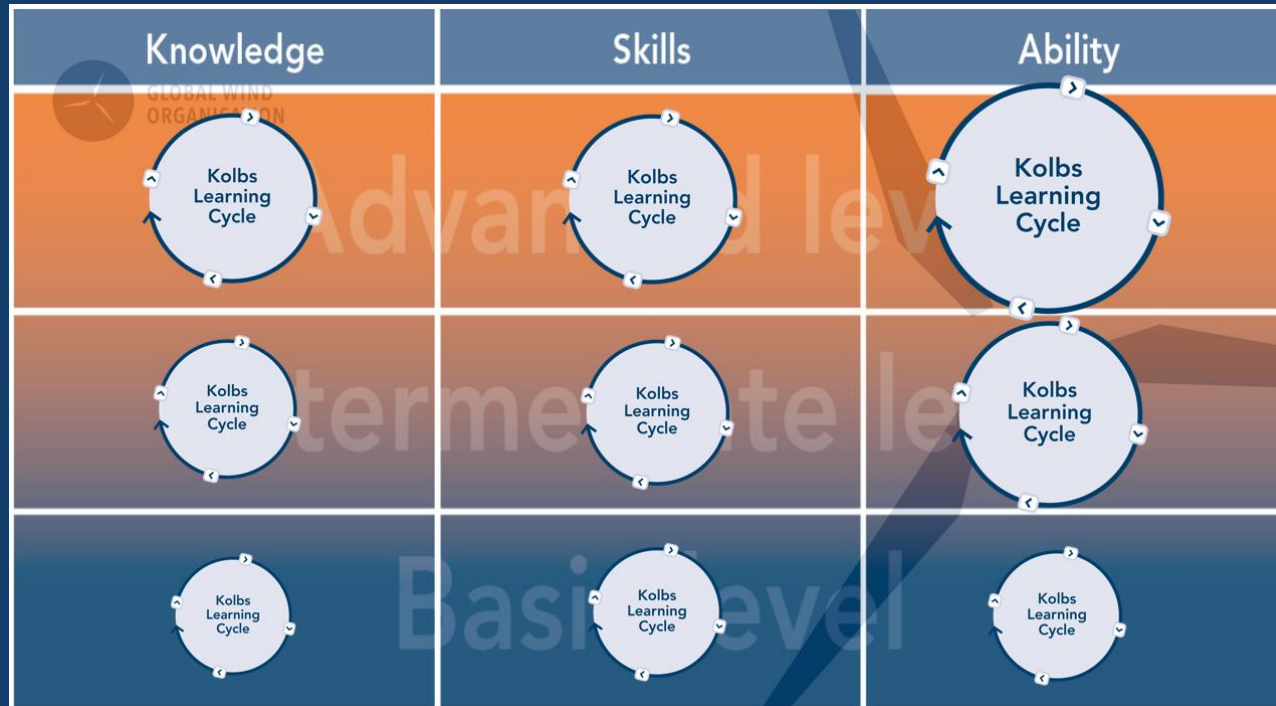
It understands you – and finds the best way through





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I hope, this short session has inspired to raise awareness of the application of digital learning tools – in a taxonomic perspective



GWO Taxonomy
Framework

A graphic for the GWO Taxonomy Framework. It features a dark blue rectangle on the left and an orange rectangle on the right, separated by a diagonal line. A horizontal orange line is positioned below the text 'GWO Taxonomy Framework'.

Publication date: October 1, 2021

Thank you for participating in the presentation

Julie, Mihaela, Christian, Jakob and Thomas
“The GWO Training Team”